

TRINNOV
AUDIO

High Performance
Professional Audio
since 2003

AUDIO PROCESSOR OVATION



FROM DCI TO 3D

Up to 24 output channels, the **OVATION** supports present and future DCI formats.

WORK INTEGRITY

Closest to the artistic creation and the work of the director and the sound engineers.

ACOUSTIC OPTIMIZATION

The TRINNOV **OPTIMIZER** technology is the essential tool of calibration of your theaters.

ALTERNATIVE CONTENTS

Already operational with alternative content and open to side events.

TRINNOV Audio, a proven innovator of advanced 3D sound technologies, is present in Film mixing stages and dubbing theaters, broadcast control rooms and mastering studios, introduces our most advanced digital cinema audio processor: **OVATION**.

By fitting the **OPTIMIZER** technology into the **OVATION** processor, TRINNOV compensates for the acoustic problems of the room architecture and immerses the audience into the heart of the audio experience intended by the director. Your theater customers will benefit from an advanced and recognized technology.

Future oriented and looking towards 3D sound perspectives, the **OVATION** sound processor is a modular design, deeply rooted in digital technologies, while providing 35mm film support.

The amount of output channels allows for bi, tri and quad amplification. Inserted between server and amps, TRINNOV **OVATION**, designed, developed and made in France, is perfectly adapted to the critical environments where its robustness of construction and its reliability will resist the constraints of use of movie theaters.

The TRINNOV audio processor **OVATION** lets you switch audio settings and room's setup in seconds in order to adapt it to alternative content. Your cinemas will expand out of film projection by supporting live performance (operas, plays...), sport events, seminars organization, conferences, congresses, easily adapting to differing audio playback standards.

You modify your theater? A fast procedure of calibration and your room is again optimized.



CINEMA

